



Angie Uessler Cala

Industrial & Product designer

Colombian industrial & Product designer who graduated as an honored student in industrial design from Jorge Tadeo Lozano University in 2018 who received a scholarship of excellence in 2017 and obtained a meritorious thesis as an undergraduate project. With two master's degrees in digital product modeling at the Escuela Superior de Design Barcelona 2018-2020 and a master's degree in Industrial Design at the Scuola Politecnica di Design Milan 2020.

With Experience in the creation of functional prototypes and usability of materials, tools, CAD software, 3D printing, and Laser cut.

Considering herself a passionate person in what she does, constantly learning, always being a curious person which has brought her a better way to understand the challenges and to find a way to solve them.

Her design methodology is based on research and solutions that satisfy the users and a wide taste in social, interactive, and product design with no limitations, challenges are part of her motivation to grow as a professional each day.



Origin: Bogotá- Colombia
Birth: June 11- 1996 (27 years old)
Residence: Rome- Italy
Type of permit: Work permit
Currently based: Bogotá- Colombia

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EDUCATION

- 2023 Course in Bio-3d print focused on health field.
Universidad de los Andes
Oct 2023-On going
- 2021 Course in UX/UI Design
CoderHouse
May 2021-August 2021
- 2019-2020 Master degree in Industrial Design
Scuola Politecnica di Design SPD Milan
October 2019-December 2020
- 2018-2020 Master degree in Digital product modelling
Escuela superior de diseño Barcelona
October 2018-January 2020
- 2018 Bachelor degree in Industrial Design
Universidad Jorge Tadeo Lozano Bogotá
January 2014 - August 2018
- 2013 International Academic English Year.
Education First Atlanta
January 2013-December 2013

EXPERIENCE

- 2021-on going 3D modeler, pouring moulds, Rendering and 3D printing
Participation in Dowan global designer program.
Freelancer
May 2021-Ongoing
- 2021-2023 Product & industrial designer , CMF , Rendering and 3D artist.
Fuksas Architects
December 2021-January 2023
- 2020 Product designer Intern
Studio Marco Merendi
September 2020-December 2020
- 2019 Creation of multiple projects, pouring moulds, 3D printing.
Freelancer
February 2019-October2019
- 2017-2018 One year as a Professional industrial designer Intern
Development and creation of tools focused on the agricultural sector
Casablanca S.A.S
August 2017-August 2018

SOFTWARES

- Adv. Rhinoceros + Vray
- Adv. Solidworks
- Adv. Keyshot
- Adv. Fusion 360
- Adv. 3dmax + Vray
- Adv. Illustrator
- Adv. Photoshop
- Adv. Premiere
- Adv. Cura
- Int. Figma
- Int. Indesign
- Int. Blender
- Int. Cinema4D
- Int. sketch up + Vray

MATERIALS & TOOLS

- Ceramic-Pottery
- Plaster Molds
- 3D Print
- Concrete
- Silicon Molds
- Resin- Epoxy, Polyester, Flexible
- Fiber- glass, kevlar
- Inox Steel
- Jig saw
- Motortool
- Emery Machine
- Circular Saw
- Steel
- Soldering- MIG, TIG,Spot, Electric

LANGUAGES

- Native Spanish
- C1 English
- B2 Italian
- A1 Chinese

HOBIES

- Climbing
- Soccer
- Rolling Skate
- Downhill